

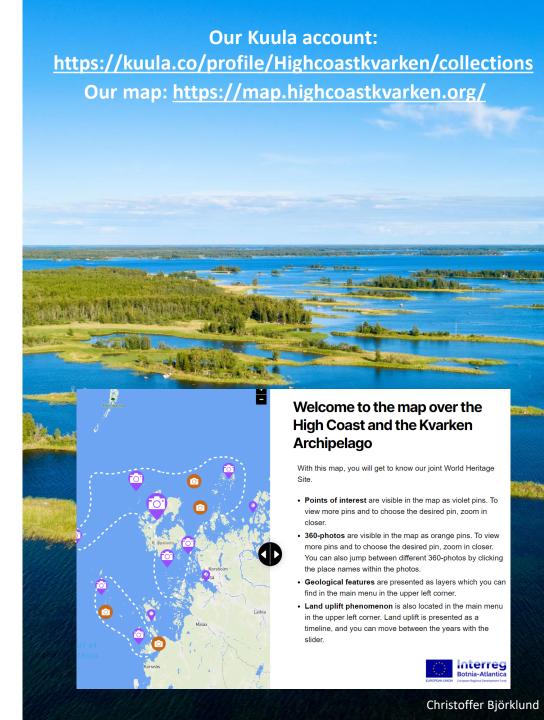
## What have we done with VR previously?

- VR experience Eagle's flight availabe in the main exhibition in our visitor centre World Heritage Gateway
  - Fly with an animated eagle over Kvarken Archipelago all the way to the High Coast and as a new addition, hear a story at the same time
  - Restrictions: glasses attached to the computer, cannot be used elsewehere.
     One must pay to enter the exhibition.



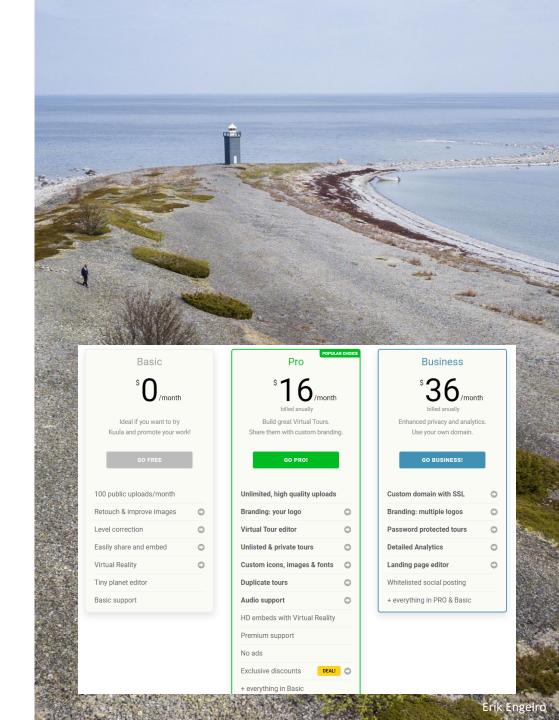
## Case Kuula.co

- = 360 virtual tour software for 360 pics that works also with VR glasses' browser, no app nor login needed
- Our previous use of the system as a background operator: displaying 360 images on our World Heritage map (doesn't work in VR there though)
- Our newly discovered use: creating public 360 tour on Kuula.co also for VR use at home, school, work etc.!
  - The first tour version was introduced to VEGA project: Virtual Reality Education and Game-based Achievements in Classrooms. Thus the questions in the tour's pictures!



## What could you do in Kuula?

- Free plan also available
- Introducing (secluded) places, buildings, nature etc. via tours
- Storytelling via tours; how to create a story with images or how to capture the most important in a few sentences
- Possibility for inexpensive creating: take your own 360 pictures with smart phone apps etc.



## Future plans with Kuula

- Finalising the existing tour (separate language versions?) and marketing it
- Adding sound to the pictures from the new Kvarken audio guide?
  - Also available in Swedish
  - Also available in Finnish
- Different themed tours for the Kvarken Archipelago
- Joint tour with the High Coast
- Would it be possible to connect tours from different accounts (must look into this)?







OPETUS- JA KULTTUURIMINISTERIÖ
UNDERVISNINGS- OCH KULTURMINISTERIET